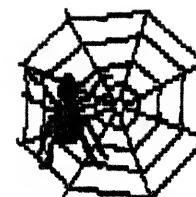


VOLUME IX, #8

BORIS THE SPIDER

A Journal of Duplicitous Doings,
Raw Power, and Naked Greed
"Oh, what a tangled web we weave
When first we practice to deceive!"
--Sir Walter Scott--



10 Aug 07

(#264)

SHACKLETT WINS XVIII!!

Congratulations to Jack Shacklett as he chalks up a strong victory as our 18th game of DIPLOMACY goes into the record book. It was his game to win or lose since about 1905.

We have some pages to fill.

So far we have very few nation druthers in either DIP or MACH. If you want to play, get them in soonest. We have the legendary Jim Fryling returning for DIP, sp it ought to be really entertaining. Have four for DUNE, but really could use 2 to 5 more.

IMMEDIATE GAME OPENINGS:

DIPLOMACY: New game, have 4, need 3 more.

DUNE: New game, all 9 factions available

MACHIAVELLI: Struggle for Dominance (Pt 1) Scenario. Have 4 could use up to two more.

WIZARD'S QUEST: Need 1 to 3 more.

BORIS'S BULLETIN BOARD

THOUGHT FOR THE MONTH: "Microsoft doesn't believe in competition, it believes in winning by crushing its enemies, and making nice with customers only until Microsoft's products are left as their only choice." -- Steven J. Vaughan-Nichols

NEW ON THE WEBSITE: The Hall of Fame has been updated. The map for DUNE has been expunged. DUNE 6, "Boris IV", "Peleus", "Cruelty Is In" and *MAGIC REALM III* have been posted to the finished section of the Transcripts. "Boris I-V" have had Boardman numbers added to the transcript. I've cobbled together a Cyberboard for *RAIL BARON* so that's now in the maps section. I've got a Cyberboard for SILVERTON in the works -- so far I've got the original board in place and am working on pasting the expansion onto it.

This was probably my best WBC ever. See p 3 and Reference 1 for the gory details.

PICTURE OF THE MONTH: Boris in his *Gangsters* polo shirt.

BOOS & KUDOS

The Madame Bolduc Press Excellence Award goes this month to Boris for his response to the Saxon whining in "Gawain".

This month's Ms Nar Super-Sudsy Bomb is lobbed at Rick Copeland for late orders.

REFERENCE:

1. <http://www.boardgamers.org>

PERSONAL COMMUNICATION HERE (maybe):

BORIS THE SPIDER

c/o 203 Devon Ct

FWB, FL 32547-3110

<http://hometown.aol.com/prbolduc/boris/borishome.htm>

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Deadline for most games is 1800 CDT 7 Sep 07



It's Over!! Turks Take Europe Fall 1911

XVIII
2005F

CLIFFHOME: Sultan Ali Jack, no longer having a Royal Wedding to distract him, employed his considerable military skills and personally led the troops on the final assault on MUN, taking his Italian quasi-ally off guard. The Brits stole a center from the hapless Russians. The Germans managed to survive.

TROOP MOVEMENT

ENGLAND (Anderson): F Ska-Swe, F Den S F Ska-Swe, F Nth-Lon.

GERMANY (Nichols): [A Bur-Par](d), [A Par-Bre];

ITALY (Copeland): F Eng-Nth, F Mid-Bre, F Gas S F Mid-Bre, [A Tri H](r-??), A Pic S A Mun-Bur, F Ion H, F Mar H(u), A Mun-Bur, [A Tri S A Tri], F Nap S F Ion;

RUSSIA (R. Fisher): A Nwy S A StP, F Swe-Bot, [A StP S A Nwy];

TURKEY (Shacklett): A Hol S A Kie-Ruh, A Bel S A Hol, F Gre-Alb, A Kie-Ruh, F Aeg-Gre, [A Mos-StP], A Ber-Kie, A Lvn S A Mos-StP, F Con-Aeg, A Boh-Mun, [A Vie-Tri], A Sil S A Boh-Mun, A Ser-Tri, A Bud S A Ser-Tri, A Bul-Ser.

Orders in brackets fail; amb = ambiguous, NBR = no build received, NDR = no disband received, NMR = no move received, NRR = no retreat received, nso = not so ordered, nsu = no such unit, otb = off the board, otm = on the move, r-??? = retreats somewhere.

SUPPLY CENTERS:

ENG: Edi Lon Lpl +Den +Swe

GER: -Den -Bel Par

ITA: Nap Rom Ven Tun Por Spa -Tri Mar -Mun Bre

RUS: StP Nwy -Swe

TUR: Ank Con Smy Bul Sev Rum Gre Bud Ser Vie Mos Ber Kie War
Hol +Bel +Mun +Tri

* But if A TRI r-otb, Tear 1.

(5) Build 2

(1) Even

(8) Tear 2 *

(2) Tear 1

(18) Build 3; WINS

Due next are orders for the retreat, builds/tears and any end of game statements. See website for transcript and current map.

EMBASSY BEAT

No press.

--WBC Notes (continued from p 3)

Other observations:

The Lancaster Host again lived up to my unofficial motto for it, "We never fail to disappoint" in that all the ice machines in the hotel were down for the whole week. Don't know if the Historical Miniature Gamers who preceded us worked them to death or what.

The Con, for the first time, had over 1000 preregistrations.

As the number of Eurogame tournaments increase (and wargames slip off of the tourney list into obscurity), the number of women players and families seem to be increasing.

The Juniors area was nicer than most of the adult gaming areas.

The Amish ale on tap in the lounge is quite good.



DUNE Some Speak!!



ATRIEDES (Anderson): Well, all I can say is I was again very lucky. Everytime I was grubbing for spice. I had no opposition.

And with the first cards I forgot to list them, so I forgot who got what. I kept track of them after that.

The Fremem, Emperor and Harkonnen took each other out the first turn two turns. And with the Guild raking in the spice. We decided to go for the win on Turn 3. The Harkonnen could have won the battle by taking out my weapon from my hand but he did not and I won and my ally easily won his battle as I supplied the answer about poison defense. I was surprised the BG guess was not a Turn 3 alliance win.

HARKONNEN (Nichols): Congrats to Kevin & Dave. Way too fast!

WBC WOOD!!

ABSTRACT: This was probably my best WBC ever. I won games of **GANGSTERS** (GSR), **MONSTERS RAVAGE AMERICA** (MRA, both of which earned me semifinal berths), **PUERTO RICO** (PRO, a quarterfinal berth), and **CIRCUS MAXIMUS** (CMS, a berth in the final). My 1-point second place got me into **UNION PACIFIC** (UNP) semifinals as well. I decided to forgo the MRA semi and final (1 plaque contested by 16 players) for the simultaneous CMS final (5 plaques contested by 12 players). I came in 3rd in CMS, finally breaking my threefold string of 8th place finishes and my five-year drought of not bringing home some Wood.

Anyway here follows a more detailed description.

We left FWB at 0730 Monday and got into the Lancaster Host, site of WBC, about 1400 Tuesday after overnighthing outside of Roanoke, VA. Figure 18 hrs on the road. The Phase I of the auction was already winding down and the auction store sadly depleted. After a dip in the pool, I got two games in, CMS where I survived the race with a heavy with a +2 driver, placing 6th, and GSR which I won. I can only surmise that the other three guys were more brain-dead than I was.

Wednesday, I placed second of four playing Tomanagi in MRA, second of four in GSR (where I won the polo shirt in the Picture of the Month by being the first with a Cop #10 nametag to draw the Cop #10 bribe chit), then a 1-pt 2nd of 4 in UNP was good enough to get me into the semifinal where I placed fourth of four.

On Thursday I won a four-player game or MRA as Ixptla mostly because the Challenger (with 48 health) chose to take on a monster with whip tentacles in the first round and was about even with my 22 health by the time he got to me. I played two rounds of **THE KAISER'S PIRATES** (TKP, third of three both times) and got a packet of expansion cards for the game for my trouble. Later I came in fourth of four in PRO and then second of three in the late night GSR heat.

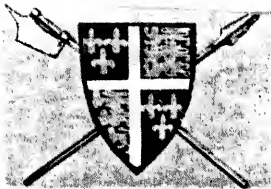
Friday morning, not really wanting to create a scheduling conflict on Sunday, I took a light chariot with a +2 driver and +2 speed in CMS. Rather than trying to get ahead of the pack of seven heavies and a medium (and staying there), I tried the opposite tactic -- I tried to stay behind the pack for the first 1.5 laps and let the heavies cull the herd before making my move. And it worked, I finished first of nine chariots, although no one had seen it work before at WBC or Avaloncon. I must have used up all my luck for the day since next was a disappointing fourth of four in **MERCHANT OF VENUS** (MoV), another fourth of four in **GLORIA MUNDI**, and then a fifth of five in the GSR semi.

Saturday, I won a PRO heat to qualify for the quarter-finals that night, then lost a two-player game of **CARCASSONNE**. My losing ways continued with a fourth of four in the PRO quarter-finals, and an eighth of eight in **SLAPSHOT**.

Sunday morning I had a choice: I could enter the MRA semi-final where I would need two wins to "bring home some Wood" or to play in CMS final where finishing in the top five won Wood. I chose the latter (1 chance in sixteen vs 5 chances in 12). This time running a heavy with a +1 driver and +1 speed (What use does a heavy have for endurance? Nonetheless, I got a good roll and started with 33), I finished third, during the same turn as the first and second place finishers.

So in 120 hrs, I played four games of GSR; three games of CMS and PRO; two games of MRA and UNP; and one game of **CARCASSONNE**, **GLORIA MUNDI**, **SLAPSHOT** and MoV; and the equivalent of 2/3 a game of TKP. I made one quarter final, three semifinals, and a final. I got Third Place Wood in CMS (from a field of 95). For playing I got some GSR expansion counters and rules and won a polo shirt. I got some expansion cards for trying out TKP. All that for a mere \$60 registration fee. Also bought copies of **VENUS NEEDS MEN**, **BATTLELINE**, TKP, and **PAX ROMANA** and ordered the new **WAR AT SEA**.

---continued on p 2



KINGMAKER

"King of Pain"

Turn 28 Movement & Pre-Combat

The Cast:

THE MAD HUNGARIANS (Dowrey): Fitzalan [30], Warden of the Northern Marches [(1)50]. Stanley [50], Earl of Richmond(40), Marshal of England(100), *Le Lucas*. Bouchier (10), Earl of Salisbury [30]. Berkeley (10, Earl of Essex [20], Event cards (1), Crown Cards (1).

THE CALIFORNIA CONNECTION (Scott): Pole [30], Chancellor of England [50]; Scrope [10], Earl of Wiltshire [30], Chancellor of Cornwall [(1)50], *Swansea* [(20)], Leicester [(20)]; Holland [20], Duke of York [30]. Courtenay[30], Admiral of England [50]. Lancaster [(20)]. Event cards (6), Crown Cards (3).

KNIGHTS OF THE PRIVY POT (Deb Anderson): Mowbray [50], Treasurer of England [50]; Hastings [10], Bishop of Carlisle [(30)], Bishop of Durham [(30)]. Cromwell [10], Earl of Kent [30], Steward of the Royal Household [50]. Percy [100], Lieutenant of Ireland [(2)50], Archbishop of York [(30)], Northampton [(20)], *Le Nicholas*, *Le Rose*. Beaufort[30], Constable of London [(2)50]. Carisbrooke, Calais, Newcastle. Event cards (4), Crown Cards (7).

THE STAFFORDSHIRE QUARTERSTAFFS (Shacklett): Stafford [30], Chamberlain of Chester [(2)50], Nottingham [(20)]; Neville [50]; Audley [10]; Roos [20], Herbert [10], Talbot [30], Greystoke [10] Irish Kerns [50]. Event cards (5), Crown Cards (1).

WESTERN FRONT (Martin): Howard [10], Duke of Exeter [20], Warden of the Cinque Ports [50], Archbishop of Canterbury, Bristol [(30)], Coventry [(20)], *Le Swan*; Clifford [10], Earl of Worcester [30], Captain of Calais [(3)50], Bishop of Lincoln, *Le Michael*. Event cards (6), Crown Cards (1).

TURN 28:

MOVEMENT:

MH: Ally and move with TCC, Pole leader. Stanley holds.

TCC: Follow King Preston-Oe and overtake. Courtenay holds.

KPP: Percy & King Preston-Oe where they are overtaken by TCC & MH. Mowbray Wressle-Helmsley-Ol-Ol-Oj-Og-(play Free Move)-Nf-Ng-Ne. *Le Rose* Plymouth-S2-S1-S13-S16-Milford Haven. *Le Nicholas* Chichester-S10-S9-Corfe. Beaufort holds. Hastings Tutbury-Lm-Mh-Nd-Ne. Cromwell Tattershall-Grantham-Belvoir-Nottingham-Tutbury-Li.

SQ: Hold.

WF: Play "Betrayal" to retake Calais. Clifford & Edmund into Calais. Howard embark on Ship *Le Swan* at Penzance. Ships *Le Swan* & *Le Trinity* Penzance-S1-S2-S3-S4-S5.

COMBAT: TCC (250) & MH (150) vs Percy (180) w/ King. The factions may negotiate, reinforce, and/or combat. Deadline is 22 Aug for combat orders to allow the rest of the move in the next issue.

CROWN CARDS: All will get cards.

NOBLES: Audley, Greystoke, Herbert, Neville, Roos, Stafford @ Mf; Talbot in Ludlow. Beaufort in Corfe. Berkeley, Bouchier, Duke of York, Fitzalan, Holland, Percy, Pole, Scrope @ Oe. Clifford in Calais. Courtenay & Stanley on the Continent. Cromwell in Li. Hastings and Mowbray in Ne. Howard on *Le Swan* in S5.

SHIPS: *Le Christopher*, *Le Margarete*, *Le Lucas* @ Beaumaris, *Le Michael* interned @ Carisbrooke; *Le Nicholas* @ Corfe, *Le George* @ Rye, *Le Swan* & *Le Trinity* @ S5, *Le Rose* @ Milford Haven.

HEIRS: Reds: King Henry in Oe w/ Percy, Margaret & Edward of Wales in Beaumaris; Artie & Pretender (20) w/ Fitzalan in Oe. Whites: Richard of York @ Oe w/ Holland, George @ Mf w/ Stafford; Edmund II of March in Calais. Richard of Gloucester, Edmund of Rutland (RIP).



KREMLIN

Little Happens
Year 2b



The Cast: (in Table order)

Brad Martin, Western Front (WF): 3 cards

Doug Kent, Whining Kremlin Pigs (WKP): 3 cards

Paul Barrett, Politburo Bureaucrats (PB): 2 cards & #48

Mike Scott, The California Connection (TCC): 3 cards

Cary Nichols, Re-Education Deployment Society (REDS): 2 cards

Dave Anderson, Decaying, Licentious Antiquarians (DLA): 1 card, #47

Politburo

Party Chief:	Aparatschik (A)	85+©	DLA (7), WKP(3), PB(2)
KGB Head:	Palavrian (G)	74+	DLA(2), PB(1)
Foreign Minister:	Nogoodnik (V)	56	
Defense Minister:	Schrutkov (B)	78w+	
Ideology Chief:	Bungaloff (W)	54	REDS(1)
Industry Minister:	Boremtudev (K)	66	
Economy Minister:	Nikotin (R)	59	REDS(1)
Sport Minister:	Putschnik (Y)	52	REDS(1)
Candidates:	NOTUZ		
	People: CDEFHIJLMPQXS		

2.5 FUNERAL PHASE: N/A

2.6 REPLACEMENT PHASE: Aparatschik is inactive so cannot promote, swap, or demote. There are no vacancies so no one can do anything.

2.7 REHABILITATION PHASE: No one to rehab. WKP reveals 2 IP on Y.

2.8 PARADE PHASE: Party Chief Aparatschik is taking the Cure so cannot Wave.

Due next time are your orders for the first half of Turn 3.

Politburo

Party Chief:	Aparatschik (A)	85+©	DLA (7), WKP(3), PB(2)
KGB Head:	Palavrian (G)	74+	DLA(2), PB(1)
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Sport Minister:	Putschnik (Y)	52	WKP(2), REDS(1)
Candidates:	NOTUZ		
	People: CDEFHIJLMPQXS		

LEGEND: s = strong, w = weak, + = sick, ++ = ill, ? = under investigation, C# = card # remains as a bribe, © = taking the Cure.





BRITAINIA "Gawain" Turn V



The Cast

Copeland: Purple
Zleske: Green

Anderson: Red
Martin: Blue

Score: Purple 30, Green 17, Blue 11, Red 4.

TURN V

Romans: 2L,F @ Cheshire, Essex, York; 1L,F @ Hwicce, Kent, Norfolk, Suffolk, Sussex, Wessex; F @ Downlands, Galloway, Peninnes, March, N Mercia, S Mercia.

Welsh (2.5): 3A @ Dyfed; 2A @ Clwyd, Gwent, Gwynedd; 1A @ Powys.

Brigantes (1.5): 2A @ Dalriada, Lothian; L @ ???.

Picts (2): 3A @ Skye; 2A @ Alban, Mar; 1A @ Moray.

Caledonians (0): 2A @ Hebrides, Orkneys; 1A @ Caithness.

Irish: 3R @ Atlantic.

Scots: 1R @ Irish.

Jutes: 4R @ Channel.

Saxons: 3R @ Channel; 2A @ Devon; 1A @ Cornwall.

Angles: 4R @ Frisian.

ROMANS: 1L Cheshire-York., 1L Wessex-Sussex.

WELSH (2.5): Grow 3.5 pp. Add 1A @ Powys and Clwyd. Move 2A Powys-March, 1A Clwyd-March (6,6,4:1 -F, +1 VP), 1A Dyfed-Powys.

BRIGANTES (1.5): Romans allow growth of 1.5 pp. Add 1A,L @ Lothian. 3A,L Lothian-Pennines-Cheshire-Clwyd (6+1,2+1,2+1:2,2; 5+1,2,2:5 -2 Welsh, 1 Brig)

Brigante Leader Andergante explains "We cannot fight our Roman friends. We cannot hope to survive the Pict/Angle onslaught that is coming and even the Scots kill our people. Therefore we must find a home where the deer and antelope play and where seldom is heard a discouraging word because we cannot understand a bloody word these Welsh are saying.

PICTS (2): Grow 2 pp. Add 1A @ Alban. 3 Skye-Irish-Galloway (2,1,1:3; 2,1,1:4; 3,2,1:1; 6,3,2:2 -F, 3R w-Skye), 1A Alban-Dunedin-Strathclyde, 1A @ Alban-Skye. +3 VP.

CALEDONIANS (0): Grow 1.5 pp. Hold.

IRISH: 3R Atlantic-Irish-Strathclyde (3,2,2:1 Pict r-Dunedin, Irish w-Atlantic).

SCOTS: 1A Irish-Strathclyde, sets up housekeeping and the requisite distillery.

JUTES: 4R Channel-Kent (6,3,1,1:5,1; 6,3,2:2; -F,L 1 Jute; 3 Jutes w-Channel). +4 VP.

SAXONS: Grow 1 pp. 2R Channel-Wessex (1,1:2 Saxons w-Channel), 2A Devon-Avalon-Downlands (3,2:6 -1 Saxon, 1 Saxon r-Avalon), A Cornwall-Devon, 1A Channel-Devon.

Saxons to Romans: Goodbye and Good Riddance!! Stupid Forts they only fall to Blue,Green. But,Oh no when RED comes up lets actually put a bloody defense and lets kill em as we come up to the door and as we ask them for some Roman sugar.

GM-Saxons: Maybe they don't fall to Red because, as at Wessex, the Reds withdraw once a single Roman javelin is thrown. And if Roman sugar is the same as Southern sugar, they are certainly justified in keeping your bearded lips from their women's.

ANGLES: 4R Frisian-Channel-Wessex (5,3,2,2:3 -F; 4 Angles w-Frisian). Score 3 VP.

TURN V VP:

ROMANS score 22 VP for Limes and 0 VP for territories occupied by the Brigantes.

Score: Purple 52, Green 22, Blue 17, Red 4.

--continued on p 7



PUERTO RICO Turn 9



The Cast:

John Butitta

Andy York

Brad Martin

Bill Salvatore

Ron Fisher

Turn 9

Governor Salvatore chooses *Trader* (+1d) and sells sugar (2+2d). Fisher sells indigo (1+1d). Trading House full, commodities returned to stock.

Fisher chooses *Builder* and builds Coffee Roaster (-3d, 3cr). Butitta, York, & Martin build not. Salvatore builds L Sugar (-4d).

Butitta chooses *Captain* (+1d) and loads 2 sugar (2+1 VP); 8-ship is full. York loads 4 indigo on 6-ship (+4 VP). Martin ships 2 indigo (+2 VP); 6-ship is full. Salvatore ships ...

Salvatore: Gov. *Trader*. S Market(x), Tobacco St(x_x), S Sugar(x), S Indigo(x), Factory(x), S Warehouse(x), L Sugar(____). Corn(x), 2xTobacco(x), Sugar(x), Indigo(x), Tobacco(____), Corn(____). 10d, 5 VP, 2 tobacco, 1 indigo, 1 corn.

Fisher: *Builder*. S Market(x), Hospice(x), Office(x), L Indigo(x_x), Roaster(____). Corn(x), 2xCoffee(x), 3xQuarry(x), Indigo(x). 2d, 4 VP, 1 corn.

Butitta: *Captain*. S Indigo(x), Hospice(x), L Sugar(xxx), S Warehouse(x). Indigo(x), 2xCorn(x), 2xSugar(x), 2xQuarry(x). 3d, 9 VP, 1 SJ, 3 corn, 1 indigo.

York: S Indigo(x), L Indigo(xxx), S Sugar(x). 4xIndigo(x), 3xSugar(x). 3d, 15 VP, 1 SJ, 1 sugar.

Martin: S Indigo(x), L Sugar(x_x), L Indigo(x_x), Hacienda(x), L Market(x), S Sugar(____). 2xIndigo(x), Quarry(x), 2xSugar(x), Sugar(____), Coffee(____), Corn(x), Corn(____). 1d, 11 VP, 1 sugar, 1 corn.

AVAILABLE BUILDINGS: All but S Market, Hospice, S Indigo, L Indigo, L Sugar, S Warehouse.

AVAILABLE PLANTATIONS: Quarry(x2), Coffee, Corn, Indigo, Sugar, Tobacco(x2)

AVAILABLE ROLES: Craftsman, Mayor, 2xProspector, Settler(1d)

COLONY SHIP: 6

SHIPS: 6-ship (6 indigo), 7-ship, 8-ship (8 sugar)

STOCK: 90 VP, 32 colonists, 9 coffee, 6 corn, 2 indigo, 1 sugar, 7 tobacco

TRADING HOUSE: empty

--"Gawain" continued from p 5

TURN VI

Roman forts crumble away and the 11 legions depart, leaving behind 8 R-Bs to protect civilization.

Board:

R-Bs: 3A? @ York; 2L? @ Essex, Sussex; 1L? @ Cheshire, Hwicce, Norfolk, Suffolk.

Welsh (0): 3A @ March; 2A @ Dyfed, Gwent, Gwynedd; 1A @ Powys.

Brigantes (0): 2A,L @ Clwyd; 2A @ Dalriada.

Picts (1): 4R @ Skye; 2A @ Mar; 1A @ Alban, Moray, Dunedin.

Caledonians (1.5): 2A @ Hebrides, Orkneys; 1A @ Caithness.

Irish: 3R,1A @ Atlantic.

Scots: 2A @ Irish; 1A @ Strathclyde.

Jutes: 3R,1A @ Channel.

Saxons (1): 8A,Hengulst @ Frisian; 2R @ Channel; 2A @ Devon; 1A @ Avalon.

Angles: 4R @ Frisian, 3A @ North.



BLACKBEARD

Turns 154-155



THE CAST:

1. (Barrett) Tew: Sloop
3. (Bargender) Vane**, Sloop
2. (Zodda) Davis, Sloop
4. (Martin) Rackham, Schooner.

STATUS:

#	Captain	Ship	Hex	Spd	Cbt	Not	Cun	Unr	NW	H1	H2	Hostage	Attk
2	Davis	Sloop	S19a	+3	6	18	5	3	856	--	--	--	NP
4	Rackham	Scnr	C23i	+3	5	4	2	7	0	200	--	--	B
4	Rhett*	KC	M22	5	8								
2	Maynard	KC	Box1	4	12sc								
3	Herdman	KC	DD18	3	15								
2	Matthews	KC	CC20	2	14sc								
1	Tew	Sloop	W15	+3	4	2	(1)	7	0	10	--	--	S
3	Vane**	Sloop	M22a	+3	5	5	0	3	660	45	300	--	--

The Board:

Guvs: Pro: 35, 46, 53, 31, 41
Merchants: 46, 46, 13, 45, 15, 15, 21, 65, 43
Warships: ??? @ S19, B10-4 @ W15
Out-of-Play Pirates: Teach (#3), Portugese (#1), Taylor (#3)
Letters of Marque: PFB
Anti: 23, 24, 54, 64, 13
Destroyed Port: 14, 32

Turn	Player	Action	Draw
154	3	CV sells booty +379 d, +3 unr, bribe Gov (-\$200) for Safe Haven	16
155	1	TT moves 6+3 to P11	32
156	2		

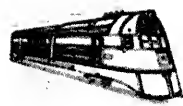
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2	Davis	Sloop	S19a	+3	6	18	5	3	856	--	--	--	NP
4	Rackham	Scnr	C23i	+3	5	4	2	7	0	200	--	--	B
4	Rhett*	KC	M22	5	8								
2	Maynard	KC	Box1	4	12sc								
3	Herdman	KC	DD18	3	15								
2	Matthews	KC	CC20	2	14sc								
1	Tew	Sloop	P11	+3	4	2	(1)	7	0	10	--	--	S
3	Vane**	Sloop	M22a	+3	5	5	0	6	839	--	--	--	--

The Board:

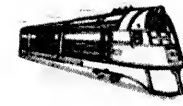
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Merchants: 46, 46, 13, 45, 15, 15, 21, 65, 43
Warships: ??? @ S19, B10-4 @ W15
Out-of-Play Pirates: Teach (#3), Portugese (#1), Taylor (#3)
Letters of Marque: PFB
Safe Havens: Vane(Port Royal)
Anti: 23, 24, 54, 64, 13
Destroyed Port: 14, 32

LEGEND: * = minor wound, ** = lost arm, a = anchored, i = Indian Ocean



RAIL BARON

They're Off!!



THE CAST

- Brad Martin (Blue), 20 k\$
Chris Bailey (Purple), 20 k\$
Andy York, (Green), 20 k\$
Ron Fisher, (Red), 20 k\$

TURN 0-1

- 0.1: Blue rolls 4-odd and 4-odd = Chattanooga.
0.2: Purple rolls 2-even and 7-even = Los Angeles.
0.3: Green rolls 8-even and 4-even = Minneapolis.
0.4: Red rolls 9-even and 8-odd = Rapid City.
1.1: Blue rolls 9-even and 9-odd = Casper. Roll = 5. On L&N move Chattanooga-1 NW of Nashville, then on IC to 2SE of St.Louis (-1 k\$).
1.2: Purple rolls 3-even and 5-odd = Little Rock. Swaps home with destination. Rolls 7 & moves on CRI&P Little Rock west to 2E of Tucumcari (-1 k\$).
1.3: Green rolls 4-odd and 3-odd = Charlotte. Rolls 10 & moves on CMST&P Minneapolis-Chicago, on C&O to Cincinnati, on N&W 1 dot E (-1 k\$).
1.4: Red rolls 10-odd and 8-odd = Boston. Rolls 7 & moves S on C&NW Rapid City-1 NE of Omaha (-1 k\$).
2.1: Blue rolls 9. On IC, 2SE of St.Louis, move to St Louis, then Kansas City on MP, then Omaha on CB&Q (-1 k\$).
2.2: Purple rolls 6. On CRI&P 2E of Tucumcari, moves to Tucumcari, then SP to El Paso (-1 k\$).
2.3: Green rolls 6. On N&W 1 dot E of Cincinnati, moves onto SOU then IS, end 2 NNE of Charlotte (-1 k\$).
2.4: Red rolls 8. On C&NW 1 NE of Omaha, moves to Chicago, then W 3 on NYC to Toledo (-1 k\$).
3.1: Blue rolls 8. On CB&Q, at Omaha, moves to Casper (-1+14 k\$), buy CB&Q (-20 k\$).
3.2: Purple rolls 4. On SP at El Paso to 1 SE of Phoenix (-1 k\$).
3.3: Green rolls 9. On SOU 2 NNE of Charlotte, moves to Charlotte (-1+12.5 k\$). Buys C&NW (-14 k\$).
3.4: Red rolls 2. On NYC at Toledo, moves to 1 E of Cleveland (-1 k\$).
4.1: Blue rolls 6-odd & 11-even = St Louis, then 7. On CB&Q at Casper, moves to Omaha (-1 k\$).
4.2: Purple rolls 5. On SP 1 SE of Phoenix-1 E of LA (-1 k\$).
4.3: Green rolls 11-even & 8-even = Des Moines, then 5. On SOU at Charlotte, moves NE to N&W (3), N&W to 4 SE of Cincinnati (-1 k\$).
4.4: Red rolls 9. On NYC 1 E of Cleveland, moves to Boston using NYNH&H (-1+20.5 k\$). Buy Express (-4 k\$).
5.1: Blue rolls 12. On CB&Q at Omaha, to St. Louis on CB&Q (-1+10 k\$). Purchase B&M (-4 k\$). Rolls 6-odd, NC = Choice = SW, then 9-even = LA. Red die out is 4.

Due soon, Blue exit orders. Have Purple LA purchase and Green route.

Status:

Player	Cash	Destination	Payoff	RRs
Blue:	15 k\$	LA	20.5 k\$	CB&Q, B&M
Purple:	6 k\$	LA	16.5 k\$	
Green:	14.5 k\$	Des Moines	11.5 k\$	C&NW
Red:	32.5 k\$????	-- k\$	Express

DESTINATION CHART

Player	Blue	Purple	Green	Red
Home	Chattanooga	Little Rock	Minneapolis	Rapid City
1st	Casper	Los Angeles	Charlotte	Boston
2nd	St Louis		Des Moines	
3rd	Los Angeles			

1870

"Bret Maverick"

OR 1-12 6



PLAYER STATUS:

Chris Bailey: \$6, grsc, mrbc, gsc, 3* KATY, 2 SP, 1 AT&SF
 Chuck Hanna: \$13, 6* ATSF, 1 SL&SF
 Paul Zieske: \$10, 1 KATY, 1 SP, 5* FW, 1 AT&SF, 1 SL&SF
 Paul Bolduc: \$18, 3* SL&SF, 1 KATY, 1 AT&SF
 Mark Frueh: \$51, 6* SP, 1 AT&SF

CORPORATE STATUS:

Corp	Pres	Price	Par	IO	Pool	Hold	Cash	Dest	Trains	Tokens
SLSF	PB	A110	100	5	0	0	856	no	2---	E12, 2, D
SP	MF	C90	68	0	0	1	336	no	22--	N1, M6, 1, D
FW	PZ	E82	82	4	1	0	820	no	----	J3, 1, D
AT&SF	CH	D72	72	0	0	0	280	no	223-	B9, 2, D, scc
KATY	CB	I60	68	0	3	2	15	no	22--	B11, B9, 1, D, mkt

OR 1a:

Privates pay AT&SF +\$10, KATY +\$20, and CB \$30.
SL&SF: Lay #6(e) in H13 & #9(w) in H15. Run E12-B9 (\$50). Pay SL&SF \$25, PB \$15, CH & PZ \$5. Stock moves to A120. Buy 3-train (-\$180) and mrbc from CB (-\$70).
SP: Lay #15(w) in M2. Run N1-M2 (\$50) & M2-M6 (\$50). Pay MF +\$60, CB +\$20, PZ & SP +\$10. Stock to C100. Buy a 3-train (-\$180).
FW: Initial token in J3. Lay #57(se) in J3, #8(se) in I2. No runs, price to E72. Buy 3-train (-\$180).
AT&SF: Lay tile #15 in B11(nc). Play token in B11 (-\$40), SCC token in B9. Run B9-B11 (\$70) & B9-E12 (\$60). Pay dividends (CH +\$78, everyone else +\$13). Price to D76. Buy no train.
KATY: Lay #25(se) in C10. Run B11-B9 & B11-E12 (\$110); withhold; price to I55y.

OR 1b:

Privates pay AT&SF & SL&SF +\$10, KATY +\$20, and CB \$20.
SL&SF: Lay #57(e) in H17 (-\$20, 40 cr) & #8(w) in H19. Run E12-B11 (\$50) & E12-H13-H17 (\$60). Pay dividends (SL&SF \$55, PB \$33, CH & PZ \$11). Stock moves to A140.
SP: Lay #14(se) in M6. Run N1-M2 (\$50), N1-M2 (\$50) & M2-M6-N7 (\$80). Payout (MMF +\$108, CB +\$36, PZ & SP +\$18). Stock moves to C110. Buy 3-train (-\$180).
AT&SF: Lay #3(w) in A10 (-\$40) and #4(w) in B7. Run B9-B11 (\$70), B9-A10-B11 (\$80), and B9-E12 (\$60). Pay (CH +\$126, everyone else +\$21). Price to D82. Buy 3-train (-\$180).
FW&D: Lay tile #3(e) in K5 and #5(w) in J6. Run J4-K5-J6 (\$50). Pay \$5 share dividends (PZ +\$25, FW&D +\$20). Price to D76. Buy 4-train (-\$300).
KATY: Lay #15(nw) in E12; no train, no run; price to I50y. Buy 4-train (\$165 from KATY, \$135 from CB).

SR5:

Bolduc buys pool FW&D (-\$76).
 Frueh buys 1 SL&SF; sell 1 SL&SF, 1 SP, 1 AT&SF (-\$100+\$140+\$110+\$82).
 Hanna protects AT&SF price (-\$82). SL&SF to B120, SP to D100.
 Zieske buys SLSF from IO (-\$100).
 Bolduc passes. Frueh buys President's share of GM&O - sets par @ \$76/share (-\$152).
 Bailey passes. Hanna buys SLSF from the IO (-\$100).
 Zieske passes. Bolduc sells 1 FW&D (+\$76). FW&D to E72.
 Frueh buys GM&O (-\$76).
 Bailey, Hanna, Zieske & Bolduc pass. Frueh buys GM&O (-\$76).
 Bailey buys KATY (-\$50). Hanna buys KATY (-\$50).
 Zieske & Bolduc pass. Frueh buys GM&O (-\$76).
 Bailey, Hanna, Zieske & Bolduc pass. Frueh buys GM&O (-\$76). GM&O floats!!
 Bailey, Hanna & Zieske pass. Bolduc buys 1 SP (-\$100).
 Frueh sells 1 GM&O and buys pool share of FW (+\$76-72). GM&O drops to E72b.
 All pass. SP and AT&SF values rise to C110 & C90. Bailey holds the Priority card.

BAILEY to ALL: Still willing to sell GSC, fwiw.
 Frueh waves \$33 to Bailey for the GSC???
 BAILEY to PUP: 33? Thanks, no. (Let me know if I need to expound.)

BAILEY to HANNA: Bust us out of C8 and I'll do the heavy lifting to get us down to DFW (not like I have a whole lot else going for me in this game).

BAILEY to ZIESKE: Wouldn't you rather visit OKC without having to go thru that podunk whistle stop?

BAILEY to HANNA: Seeing as I have nothing to win (hey, no sour grapes here, I got myself into this mess), I may as well be honest. I actually DO want to go to Wichita and OKC so I guess I'll be going it alone. Perhaps we can double track, express one way, Wichita and OKC another?

PLAYER STATUS:

Chris Bailey: \$31, grsc, gsc, 4* KATY, 2 SP, 1 AT&SF
 Chuck Hanna: \$1, 7* ATSF, 2 SL&SF, 1 KATY
 Paul Zieske: \$13, 1 KATY, 1 SP, 5* FW&D, 1 AT&SF, 2 SL&SF
 Paul Bolduc: \$0, 3* SL&SF, 1 KATY, 1 AT&SF, 1 SP
 Mark Frueh: \$33, 5* SP, 5* GM&O, 1 FW&D

CORPORATE STATUS:

Corp	Pres	Price	Par	IO	Pool	Hold	Cash	Dest	Trains	Tokens
SL&SF	PB	B120	100	2	1	0	706	no	3--	E12, 2, D, mrbc
SP	MF	C110	68	0	0	1	4	no	33-	N1, M6, 1, D
AT&SF	CH	C90	72	0	0	0	40	no	33-	B9, B11, 1, D, scc
FW&D	PZ	E72a	82	4	0	0	360	no	34-	J3, 1, D
GM&O	MF	E72b	76	4	1	0	760	no	---	(M20), 1, D
KATY	CB	I50y	68	0	1	2	0	no	4--	B11, B9, 1, D, mkt

The Bank has \$10,052.

Available Trains: 4445555666888,10,10,12....

Available Tiles:

Yellow: 1(1), 2(1), 3(2), 4(5), 5(1), 6(1), 7(7), 8(18), 9(20), 55(1), 56(1), 57(3), 58(4), 69(1)
 Green: 14(2), 15(1), 16(2), 17(2), 18(2), 19(2), 20(2), 23(4), 24(4), 25(2), 26(2), 27(2), 28(2), 29(2), 141(2), 142(2), 143(1), 144(1)



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MERCHANT OF VENUS

"Graw"
3 Cultures Revealed!



The Cast:

Paul Barrett: Eepeeep
Debbie Anderson: Brego the Wynom in *Secratarlat*
Ron Fisher: Why the Gossuth in *The Thunderbolt Greaseslapper II*
Bob Dowrey: Nik

Turns 3.4-4.3

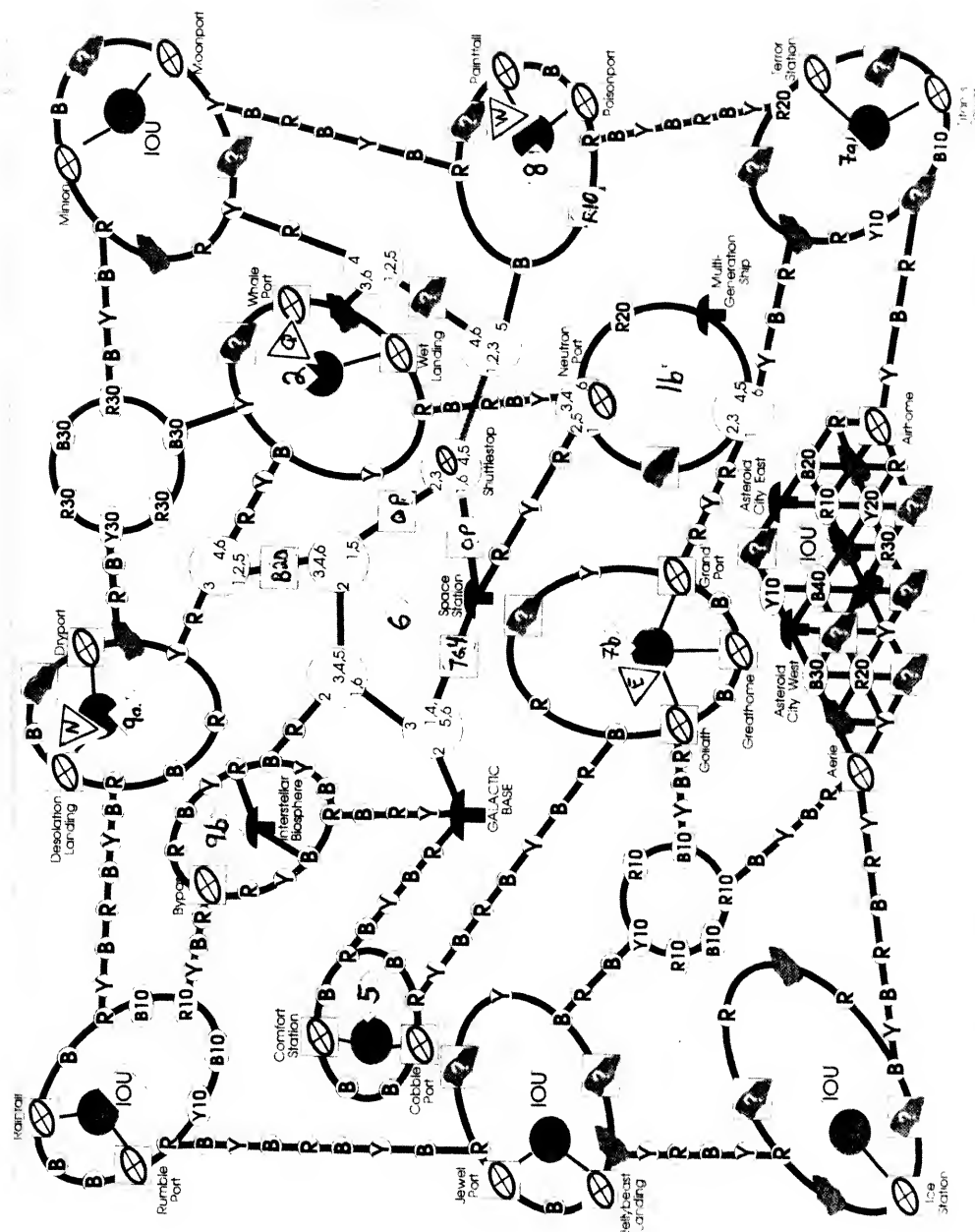
3.4 Nik: Roll 1,3,5. A-B-o-Desolation Landing(s). Discover Cholos, get IOU. Stop.
4.1 Eepeeep: Roll 1,4,5. B-Y-B-R-B-o-B-o-Gollath(s). Discover Eepeeeps, get IOU, end turn.
4.2 Wynom: Roll 1,3,6. R20-Y-B-R-B-Y-B-R-o-B-o-Paintfall(s). Sell liquor (+\$90); draw Fare Base-4a (\$140).
4.3 Gossuth: Roll 3,3,4,6. Use 6 as pilot. Poisonport(s)-o-B-o-?(Y10, -\$10)-R-B-NC6-?(R20, -\$20)-NC-WhalePort(o)-(s). Discover Graw, get IOU, ...

PLAYER STATUS

Player	Barrett	Anderson	Fisher	Dowrey
Race	Eepeeep	Wynom	Gossuth	Nik
Ship	Scout	Scout	Clipper	Scout
Cash	\$70	\$90	\$40	\$60
IOUs	--	--	8,2	9a
Hull	--	--	--	R Yellow Dr
Hold 1	Pelts	Silk	--	Paperwt
Hold 2	Pelts	--	--	--

CULTURE STATUS

Culture	System	Goods	Factory
Tinkerers	Galactic Base	Fare to 4a	...
1a Nillis	???	Perfume(x5)	Available
1b Volois	MultiGeneration Ship	Silk(x5)	Available
2 Graw	Water World	Spice(x6)	Available
3 Niks	???	Wine(6)	Available
4a Dell	???	Dust(x6)	Available
4b Humans	???	Videos(5)	Available
5 Shenna	Colony World	Pelts(x4)	Available
6 Yxklyx	Space Station World	Grease(x6)	Available
7a Zum	War-Torn System	Liquor(5)	Available
7b Eepeeeps	Giant Planet	Servomechs(x4)	Available
8 Wynoms	Polluted Planet	Furniture(x5)	Available
9a Cholos	Desert World	Genes(x6)	Available
9b Wollow	Interstellar Biosphere	Paperwts(x4)	Available
10 Gossuth	???	Sculpture(x4)	Available





SILVERTON

FIRST DEPLETION, FIRST DELIVERY



PLAYER STATUS:

- #1: Denver, Cary Nichols, \$4,900, S+2,S,P,P, #14(0.5 Ag), #18(1 Ag), #65
 #2: Denver, Wayne Morrison, \$6,000, S+1,S,P+1,P, #57
 #3: El Paso, Debbie Anderson, \$6,525, S+1,S,P+1,P, A20
 #4: SLC, Paul Zieske, \$6,050, S,S,P+2,P, #10 (2 Ag), #43 (4 C), #51, #53

AVAILABLE CLAIMS:

- 6 Georgetown (Au) \$400/\$150
 35 Dolores (L) \$300/\$200
 42 Vallecitos (L) \$300/\$150
 83 Santa Rita (Cu) \$500/\$250
 A1-A6, A19, B7
 15 Aspen (Ag) \$300/\$150
 39 Lumberton (L) \$800/\$250
 78 Hillsboro (Ag) \$500/\$200
 104 South Fork (Ag) \$500/\$250
 The Deck

Turn 2b

- #1: Operate #14 (-\$200: 7 = 0.5 Ag) & #65 (-\$150, 3+6 = 3 C). No deliveries.
 #2: Operate #57 (-\$200: 2+6 = 4 C). No deliveries.
 #3: Operate A20 (+\$300). No deliveries.
 #4: Operate #10 (-\$200: 7 = D) and 43 (-\$150: 7 = 3 C), #51(-\$100: 3+6 = 3 C; #53(-\$100: 6+6 = 4 C). Deliver 2 Ag from Heber City (+\$4000).

The Market: (IDN = 0)

Au:	3 + (0x4) = 3 =	+1	5500	EPL:	9 + 0 - 0 = 9	-2	200
Ag:	6 + (2x2) = 0 = 7 =	NC	2000M	Den C:	7 + 0 - (0/2) = 7	NC	300U
Cu:	4 + (0x2) = 4 =	NC	1000L	SLC C:	8 + 0 - (0/2) = 8	NC	300U
Den L:	5 + 0 - 0 = 5 =	+1	600	Pueb C:	8 + 0 - 0 = 8	NC	100U
SLC L:	6 + 0 - 0 = 6 =	NC	400	SF C:	9 + 0 - 0 = 9	-1	200
Pueb L:	7 + 0 - 0 = 7 =	-1	500	EPC:	4 + 0 - 0 = 4	+1	400
SF L:	3 + 0 - 0 = 3 =	+2	600				

DEPLETIONS: #10.

Turn 3a

- #1: Prospect #6 (Dispute!) & #15 (-\$300). Survey Pueblo-Walsenburg (-\$700) & Fairplay-Dillon (-\$700).
 #2: Prospect (+1) #6 (Dispute!) & #A3 (-\$75*11). Survey (+1) Denver-Georgetown (-\$800) & Pueblo-Canon City (-\$500).
 #3: Prospect(+1) #83 (-\$500) & the Deck (#38). Survey Butte Jct-Socorro (-\$700) & Deming-Whitewater (-\$400).
 #4: Prospect A5 (-\$250), #35 (-\$300). Survey Bridgeland-Ouray UT (-\$500) and Ouray UT-Rangely (consecutive track dr = 5, length = 6, fails).

Dispute Resolution:

- #6: Nichols (5) vs Morrison (6+1). Morrison gets #6 and pays \$400.

PLAYER STATUS:

- #1: Denver, Cary Nichols, \$2,850, S+2,S,P,P, #14(1 Ag), #18(1 Ag), #65(3 C), #15
 #2: Denver, Wayne Morrison, \$3,275, S+1,S,P+1,P, #57(4 C), #6, A3
 #3: El Paso, Debbie Anderson, \$5,225, S+1,S,P+1,P, A20, #83, #38?
 #4: SLC, Paul Zieske, \$8,450, S,S,P+2,P, #43 (7 C), #51(3 C), #53(4 C), A5, #35

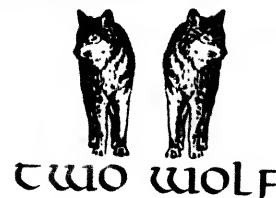
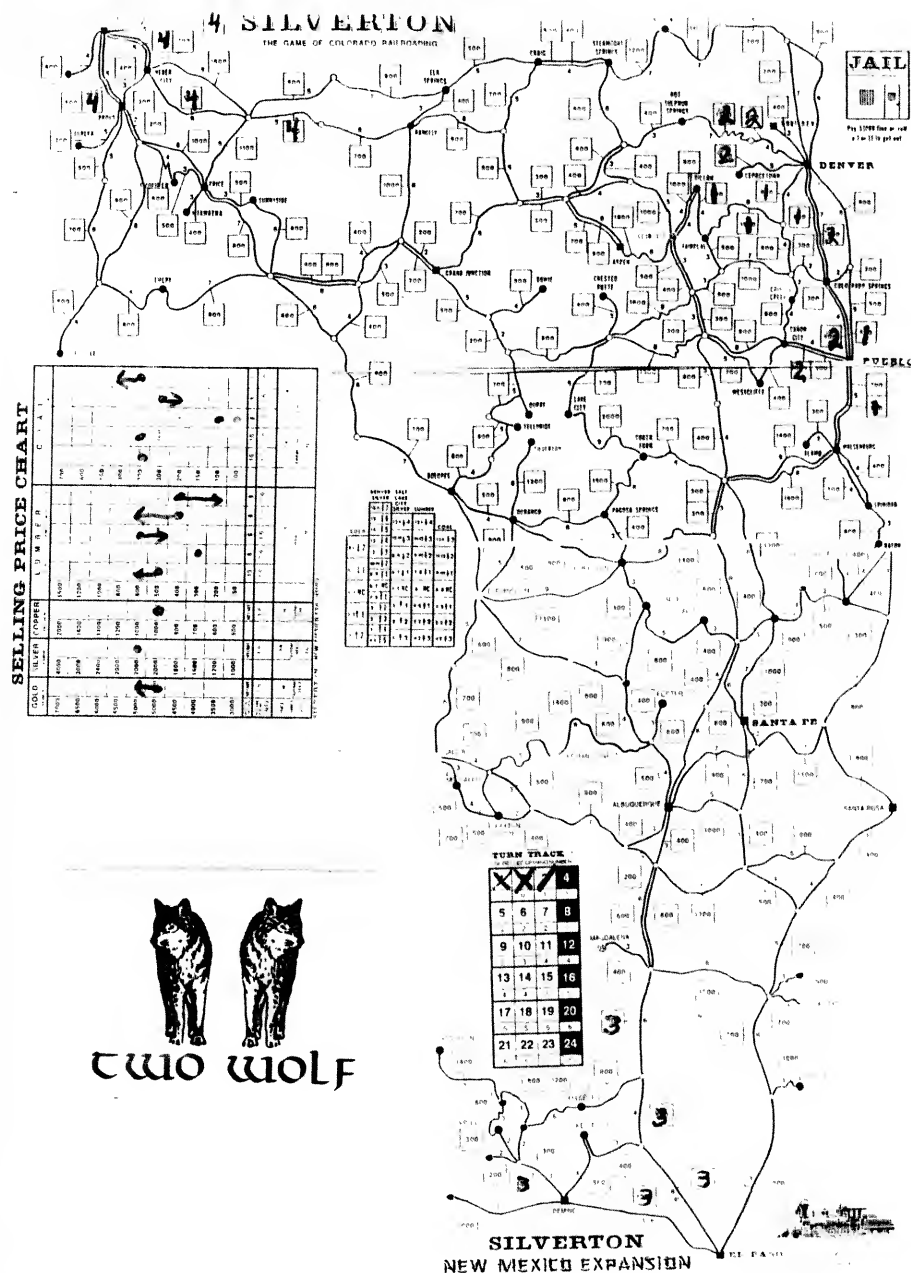
AVAILABLE CLAIMS:

- 16 Aspen (Ag) \$200/\$150
 39 Lumberton (L) \$800/\$250
 55 Bowie (C) \$400/\$200
 78 Hillsboro (Ag) \$500/\$200
 104 South Fork (Ag) \$500/\$250
 The Deck
 38? Taos (L) \$200/\$150
 42 Vallecitos (L) \$300/\$150
 56 Aspen (C) \$300/\$150
 90 Mc Gaffey (L) \$200/\$150
 A1, A2, A4, A6, A19, B7, B89, B22

Claims in bold are unworked.

Due next times are your orders for Turn 3 operations and deliveries and Turn 4 prospecting and surveying. Remember, Turn 4 is a SNOW turn.

LEGEND: Claims in bold are unworked. Ag = silver, Au = gold, C = coal, Cu = copper, L = lumber or lower, m = middle, PAX = passenger, u = upper.





HISTORY OF THE WORLD

KOKAAS



THE CAST:

Dave Anderson: Orange
Cary Nichols: Azure

Kevin Wilson: Green
Rudy Zodda: Purple

Laird Khaoz: Ebony
Wayne Morrison: Red

Optionals: Preservation of Culture, Fortresses, Persistence of Culture, and US Navy are in play.

ERRATA: The AM in Pin was destroyed in the Mauryan turn, so the Romans, Goths, and Byzantines lose 1 VP each. The second Gill in Pyr was destroyed by Famine.

Score (VP/SP): E(71/29), P(67/32), R(78/32), O(90/35), A(42/40), G(70/46)

THE BOARD:

AI: NEP(3); **AII:** Gol(c,f); **AIII:** Cre, LRh(2), Mor(c), Sea; **AIV:** Cau, EAn(EM), ESt, Hok, Hon, Kor, Man, Mon, PPI(RM), WSt, Zag.

EI: Mal(c,f); **EII:** BSb, UTI(OM); **EIII:** GaD(2,C,EM); **EIV:** EDe(C), EGh, GaV, LIn(RM), PSD, UIn(RM).

GI: Pal(c,f); **GII:** GPI, PSb; **GIII:** Alb, NGa, Nil(GM), Pyr; **GIV:** CEu, Dan(2), Dni; **GVI:** Sha.

OI: Lib; **OII:** Lev, LT(c,f), MT(c), Nub, UN(c,F); **OIII:** EIn; **OIV:** Tar(PM), Tur, Wei, Yel(PM).

PIII: Hig(c,f); **PIV:** Bal(C,Religion), CMA, Dal, NAp, Pin, SAp(c,GM), WAn.

RI: CAm(C), Gul, Hin(2), Sib(c,f), WDe; **RII:** Lev; **RIII:** GPC(OM), Sze, Yan(c,OM); **RIV:** Che, Mek(C), SiK.

Fleets: Bla(P), BoB(E), EMS(G), Nth(E), SCS(R), WMS(G).

EPOCH V:

Ebony holds. Purple holds. Red passes to Green. Orange holds. Azure passes to Red. Green must pass to Azure.

FRANKS (P): Play 1A,C, "Architecture" @ NGa (-1GIII); 1A @ CMA (-1PIV); 3A @ "Surprise Attack" @ Pyr (6,3:6; 6,6:6; 4,2:6; 2,2:3; 5,1:3 -2PV, -1GIII); 2A @ Sib (4,1:5+1; 5,2:4+1; 6,2:2+1 -1PV, 1RI,f,c); 1F @ WMS (4,2:5 -1F); 1A @ LRh (6,5:1; 4,3:3 -2 AIII), CEu (3,3:4 -1PV). VP: 68 + Religion(1) + Architecture(1) + C(1x2) + c(2) + M(2) + S(1) + Mid E(P=2) + S Eur(D=6) + N Eur(P/D=2/4) = 87.

VIKINGS (R): Play "Empire Fortifies 2" @ Che, Mek and "Disaster at Sea" (-EF @ Nth). Play 1A @ Sea (-1AIII); 1F Nth, Atl; 1A @ Ire, Wib, 1A, RM Sib (6,1:3 -1PV), 1A WGa, 2A @ BSb (3,2:5; 4,3:2 -1RV, 1EII). VP: 78 + C(2x2) + c(1) + M(2) + S(2) + Mid E(P=2) + China(D=6) + India(P=3) + S Eur(P=3) + N Eur(D=4) + SE Asia(P=2) + N Am(P=1) = 108.

HOLY ROMAN EMPIRE: No show.

HOLA (Q): Play "Disaster" @ GPC (-OM); 1A,C @ EGh (1EIV r-EDe), 3A @ EDe (5,4:2; 1,1:4; 4,3:4; 3,2:6; 2,1:1 -2GV, 2EIV, C +c); 3A @ GaD (2,2:6; 6,6:5; 4,3:6; 3,2:6 -3GV, 1EIII); 1F @ BoB (5,4:2). VP: 70 + C(1x2) + c(2) + M(1x2 +1) + S(3) + Mid E(P=2) + NAp(P=2) + India(P=3) + S Eur(P=3) + N Eur(P=2) + Eurasia(P=1) + N Am(P=1) = 94.

SWAG (A): Play 1A,C @ Sze (1RIII r-Yan), ...

Score (VP/SP): R(108/41), P(87/42), A(42+/49), G(93/54); E(71/29), O(90/35)

THE BOARD:

AI: NEP(3); **AII:** Gol(c,f); **AIII:** Cre, Mor(c); **AIV:** Cau, EAn(EM), ESt, Hok, Hon, Kor, Man, Mon, PPI(RM), WSt, Zag; **AV:** Sze(C), ...

EI: Mal(c,f); **EII:** UTI(OM); **EIII:** GaD(C,EM); **EIV:** GaV, LIn(RM), PSD, UIn(RM).

GI: Pal(c,f); **GII:** GPI, PSb; **GIII:** Alb, Nil(GM); **GIV:** CEu, Dan(2), Dni; **GV:** EGh(C), EDe(c,EM); **GVI:** Sha.

OI: Lib; **OII:** Lev, LT(c,f), MT(c), Nub, UN(c,F); **OIII:** EIn; **OIV:** Tar(PM), Tur, Wei, Yel(PM).

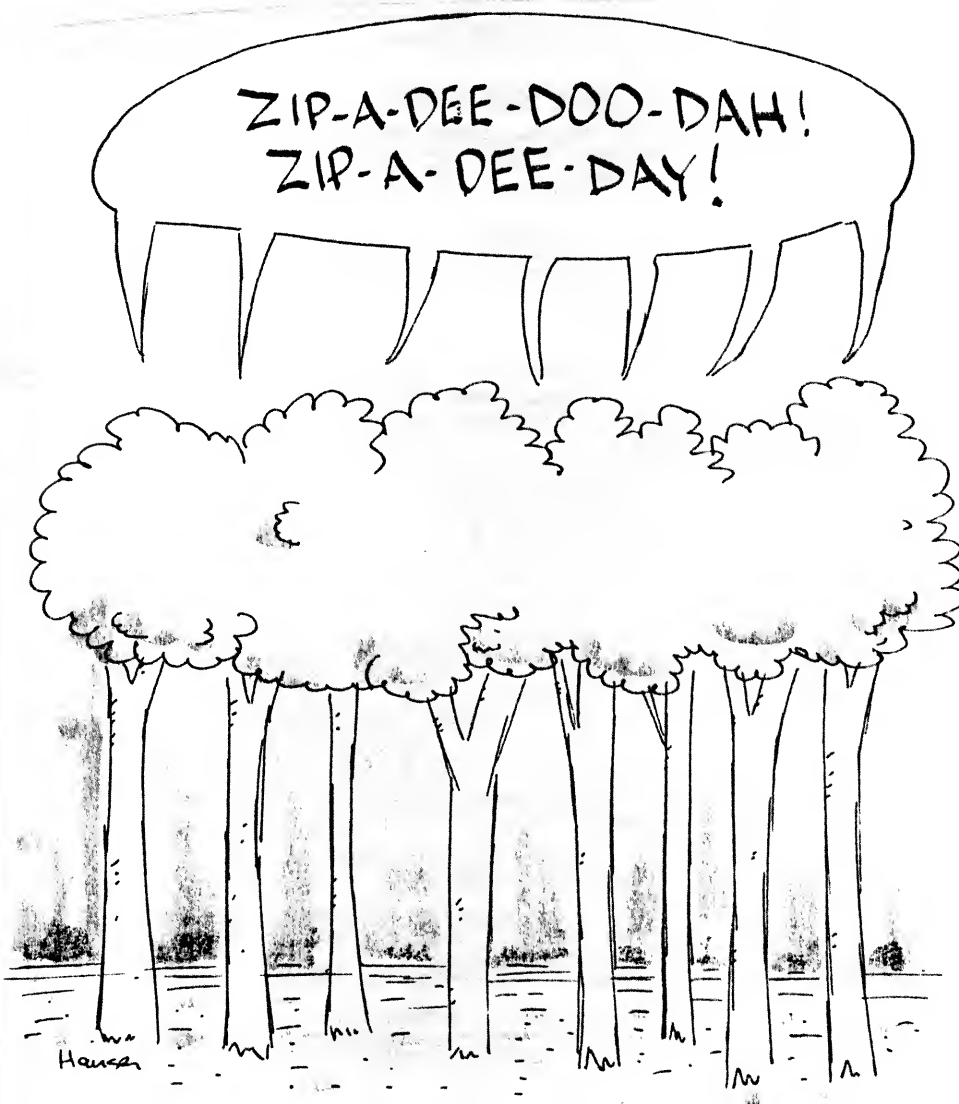
PIII: Hig(c,f); **PIV:** Bal(C,Religion), Dal, NAp, Pin, SAp(c,GM), WAn; **PV:** CMA, LRh,

NGa(C,Architecture), Pyr.

RI: CAm(C), Gul, Hin(2), WDe; **RII:** Lev; **RIII:** GPC(OM), Yan(2,c,OM); **RIV:** Che(f), Mek(C,f), SiK.

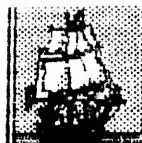
RV: BSb, Ire, Sea, Sib, WGa, Wib.

Fleets: Atl(R), Bla(P), BoB(G), EMS(G), Nth(R), SCS(R), WMS(G).



News of the Greenhouse Effect reaches the forest.

ON DECK



1835: Hanna, Zieske
AGE OF RENAISSANCE: Copeland
ATTIKA: Barrett
BALKAN WARS: K Wilson, Dave A
CIRCUS MAXIMUS: Nichols, Zieske, Fryling (need 1 to 7 more)
COLONIAL DIP: Burgdorf, Copeland, Nichols, Dave A (need 3 more)
DIPLOMACY: K Wilson, Copeland, Nichols, Fryling (need 3 more)
DUNE: K Wilson
EVO: Barrett
GUNSLINGER: Scott, Fowble, R Fisher; need 4 or 5 more
LIFT-OFF: York, Dave Anderson
MACHIAVELLI: Nichols, Dave A, Scott, Barrett (need 0-4 more)
MAGIC REALM: Butitta, Deb A (need 4-8 more)
RUSSIAN CIVIL WAR: Scott, Martin
SAMURAI (AH): Copeland

OTHER POSSIBILITIES: 1829 (N OR S), 1830, 1856, 1870, 4000 AD*, AIR BARON, BRITANNIA II, CIRCUS IMPERIUM, CIRCUS MINIMUS, DOWN WITH THE KING, GODSFIRE, HISTORY OF THE WORLD II, KAMAKURA, MONSTERS RAVAGE AMERICA, PLANET MINERS, SAMURAI, STELLAR CONQUEST, TITAN, WIZARD'S QUEST

*Guest GM

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 DEADLINE FOR MOST GAMES IS 1800 CENTRAL TIME 7 Sep 07

The Bottom Line

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